

Tracking

Jawbox

Here's a game that self-destructs
When it's properly set into motion
Saves you the effort, it breaks on it's own
Perspective is gone; you're watching it sliding away

Let it slide
Stark and empty place
Let it slide
Into regained space

Here's a simple way to
Increase the speed of white simulacrum
Force-feed the reel onto shattered projection
Such a good picture, clear-cut tracking this time

And this is not so hard to take
Until the game's in time and place
And this is not so hard to take
Until the reel can fit the space